



May 22, 2023



AGENDA

Competitive Seasons

Rules

- Eligibility
- Training for Coaches

Budget

- Hardware/Software Costs
- Coach Compensation





COMPETITIVE SEASONS - Spring 2024 PIEA

Fall 2023

Establish Team
Build and Configure Arena
Begin Off-Season Scrimmages

Winter 2023

Off Season - Off-Season Scrimmages

Spring 2024

Games: Rocket League Scrimmages, Overwatch 2, and Super Smash Brothers
Registration Due: November 23rd, 2022
Pre-Season: February 13th, 2023
Season Start: February 27th, 2023
Playoffs: April 17th, 2023
Finals: May 13th (Pittsburgh)/20th (Philadelphia) 2023





RULES

Rules

- Eligibility
- Training for Coaches
- Pay Scale

Pennsylvania Interscholastic Esports Association (PIEA)

The PIEA provides regulatory oversight and competition guidelines for Interscholastic Esports programs across Pennsylvania. Our entire organization is built off of a Board of Directors composed of state representatives, school board members, teachers and more.

There are no costs or fees to join or participate (The only fee would be potentially for travel if the team is invited to an in-person Finals event)





THE WYOAREA TEAM

Playing on a team offers players opportunities to develop skills through play and coaching. These have previously reserved for traditional sports. Students will be on a team, they will have to work together to achieve the goal of winning. The skills that are developed while playing on an esports team are as follows:

Teamwork - Most esports played in education are team based and punish solo mentality.

Communication - These games have roles and positions, similar to traditional sports, they require a high level of communication around responsibilities and when to enact strategies

Perseverance - Students are going to lose. They will have to face this and learn from it and how to pick yourself up afterwards

Critical Thinking - These games have a high level of strategy. This is constantly evolving with results from pro teams and patches happening every two weeks. Students have to process information quickly and apply it to their play. They will watch recordings on previous matches to improve their and the teams play.

Sportsmanship - Students are representing their schools. They behave in accordance with the student handbook. This can be a great opportunity for students who haven't had a chance to experience this.

Digital Citizenship - This is an online world they are competing in. Students will have to interact with the internet and can learn live lessons on how to conduct themselves.



POTENTIAL ARENA / TEAM ROOM / Lab





BERKS COUNTY TEAMS



Conrad Weiser School District *

Reading School District *

Wilson School School District *

Brandywine Heights School District *

Governor Mifflin School District @ %

Daniel Boone School District \$

Muhlenberg School District %

PIEA Participant *

Pilot Program #

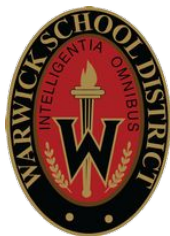
North America Scholastic Esports Federation @

Emerald Foundation \$

PA High School eSports %



LANCASTER COUNTY TEAMS



- Cocalico School District *
- Conestoga Valley School District *
- Elizabethtown School District *
- Ephrata School District *
- Warwick School District *
- Penn Manor School District *
- Manheim Township School District *
- Lampeter-Strasburg School District *
- Hempfield School District #
- Lancaster Catholic *
- Solanco School District *
- Pequea Valley School District
- Annville-Cleona School District
- Donegal School District
- Eastern Lancaster County
PIEA Participant *
Pilot Program #



SAMPLING OF UNIVERSITY TEAMS



Kutztown University
Albright College
Alvernia College
Penn State University
Reading Area Community College
West Chester University
Millersville University
Harrisburg Area Community College
Harrisburg University
York College
Franklin and Marshall College
University of Pittsburgh
Lebanon Valley College
Carnegie Mellon University
Rutgers University
Drexel University
Messiah College





BUDGET - HARDWARE & SOFTWARE

Workstation

Computers	\$1299	x	11	=	\$14,289
Monitors	\$ 296	x	12	=	\$ 3,552
Keyboards	\$ 90	x	14	=	\$ 1,260
Mice	\$ 99	x	14	=	\$ 1,386
Headphones	\$ 130	x	14	=	\$ 1,820
Chairs	\$ 505	x	11	=	<u>\$ 5,555</u>
Total					<u>\$27,862</u>

Donations

WAEF - Blue & White Gala	(\$ 500)
Sycamore International	(\$1,000)
Tanner Furniture	<u>(\$5,555)</u>

Coaches Compensation

Proposed stipend Coach	\$1,980
Albright Grant (Two Years)	(\$1,980)
Proposed Ass't Coach stipend	\$1,404
Albright Grant (Two Years)	<u>(\$1,404)</u>

Total (net of donations and grants) **\$20,807**





BUDGET - FUNDING SOURCES

Workstation

Computers	\$14,289
Monitors	\$ 3,552
Keyboards	\$ 1,260
Mice	\$ 1,386
Headphones	\$ 1,820
Chairs	<u>\$ 5,555</u>
	\$27,862

Capital Reserve Fund
Capital Reserve Fund
WAEF Grant*
WAEF Grant*
Sycamore International & WAEF^
Tanner Furniture donation

Coaches Compensation

Proposed Head Stipend	\$ 1,980
Proposed Asst Stipend	<u>\$ 1,404</u>
	\$ 3,384

Albright Grant (Two Years)
Albright Grant (Two Years)

**Proposed Grant

^Blue and White Gala Funds





NEXT STEPS

Summer/Fall Projects

- Prepare network
- Prepare furniture
- Prepare workstations

Questions